HIW'14 · September 6th 2014

Partial Type Signatures

Thomas Winant





Dominique Devriese

Frank Piessens



Tom Schrijvers





foo file = **do** ... ? ...

Found hole '_' with type: … Relevant bindings include

foo file = do ...

Found hole '_' with type: … Relevant bindings include

$foo :: FilePath \rightarrow IO ?$ $foo file = \mathbf{do} ...$

Found hole '_' with type: … Relevant bindings include

Partial Type Signature

$foo :: FilePath \rightarrow IO_{-}$ $foo file = \mathbf{do} \dots$

Found hole '_' with type: … Relevant bindings include

$foo :: FilePath \rightarrow IO_{-}$ $foo file = \mathbf{do} \dots$

Found hole '_' with type: ...
In the type signature: foo :: FilePath -> IO _
To use the inferred type,
 enable PartialTypeSignatures

Overview

Motivation

Syntax

Formalisation

Implementation

Dilemma: write the complete type signature or none at all?

Dilemma: write the complete type signature or none at all? Compromise: partial type signatures

Dilemma: write the complete type signature or none at all? Compromise: partial type signatures

 \Rightarrow Mix annotated with inferred types using wildcards (_).

 $\begin{array}{ll} \textit{foo}::_ \rightarrow (_,\textit{Bool}) & \text{--Inferred: }\textit{Bool} \rightarrow (\textit{Bool},\textit{Bool}) \\ \textit{foo} \; x = (x,x) \end{array}$

Dilemma: write the complete type signature or none at all? Compromise: partial type signatures

 \Rightarrow Mix annotated with inferred types using wildcards (_).

 $\begin{array}{ll} \textit{foo}::_ \rightarrow (_,\textit{Bool}) & \text{--Inferred: }\textit{Bool} \rightarrow (\textit{Bool},\textit{Bool}) \\ \textit{foo} \; x = (x,x) \end{array}$

 \Rightarrow Combine *type checking* with *type inference*.

During development:

► Functions & types change frequently

- ► Functions & types change frequently
- Type signatures need to be updated

- ► Functions & types change frequently
- Type signatures need to be updated
- Type signatures are omitted

- ► Functions & types change frequently
- Type signatures need to be updated
- Type signatures are omitted
- ► Documentation & type checking against signature lost

- ► Functions & types change frequently
- Type signatures need to be updated
- Type signatures are omitted
- ► Documentation & type checking against signature lost
- \Rightarrow Partial type signatures

During development:

- ► Functions & types change frequently
- Type signatures need to be updated
- Type signatures are omitted
- ► Documentation & type checking against signature lost
- \Rightarrow Partial type signatures

Annotate the fixed parts of the type and replace the variable parts with wildcards.

The complete type is not yet known.

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$bar :: _ \rightarrow (Char, Int) \rightarrow _$$

 $bar f (x, y) = \neg (f x y)$

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$bar :: _ \rightarrow (Char, Int) \rightarrow _$$

 $barf(x, y) = \neg (fx y)$

Found hole '_' with type: Char -> Int -> Bool In the type signature: bar :: _ -> (Char, Int) -> _ ...

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$bar :: (Char \rightarrow Int \rightarrow Bool) \rightarrow (Char, Int) \rightarrow _$$

 $barf(x, y) = \neg (fx y)$

Found hole '_' with type: Char -> Int -> Bool In the type signature: bar :: _ -> (Char, Int) -> _

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$\begin{array}{l} bar :: (Char \rightarrow Int \rightarrow Bool) \rightarrow (Char, Int) \rightarrow _\\ barf(x,y) = \neg \ (fx \ y) \end{array}$$

Found hole '_' with type: Bool In the type signature: bar :: _ -> (Char, Int) -> _ ...

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$\begin{array}{l} bar::(Char \rightarrow Int \rightarrow Bool) \rightarrow (Char, Int) \rightarrow Bool \\ barf(x,y) = \neg \ (fx \ y) \end{array}$$

Found hole '_' with type: Bool In the type signature: bar :: _ -> (Char, Int) -> _ ...

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

$$\begin{array}{l} bar::(Char \rightarrow Int \rightarrow Bool) \rightarrow (Char, Int) \rightarrow Bool \\ barf(x,y) = \neg \ (fx \ y) \end{array}$$

Emacs support for TypedHoles thanks to Alejandro Serrano Mena's GSoC project. Relatively easy to add support for PartialTypeSignatures.

The complete type is not yet known. \Rightarrow Agda-style hole-driven development

{-# LANGUAGE PartialTypeSignatures #-} $bar :: _ \rightarrow (Char, Int) \rightarrow _$ $bar f(x, y) = \neg (fx y)$

No need to fill them in!

 $\begin{array}{l} \textit{replaceLoopsRuleP} :: (ProductionRule \ p, \\ \textit{EpsProductionRule } p, \\ \textit{RecProductionRule } p \ phi \ r, \\ \textit{TokenProductionRule } p \ t, \\ \textit{PenaltyProductionRule } p) \Rightarrow \\ \textit{PenaltyExtendedContextFreeRule } phi \ r \ t \ v \rightarrow \\ (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow p \ v \end{array}$

 $\begin{array}{l} \textit{replaceLoopsRuleP} :: (ProductionRule \ p, \\ \textit{EpsProductionRule } p, \\ \textit{RecProductionRule } p \ phi \ r, \\ \textit{TokenProductionRule } p \ t, \\ \textit{PenaltyProductionRule } p) \Rightarrow \\ \textit{PenaltyExtendedContextFreeRule } phi \ r \ t \ v \rightarrow \\ (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow p \ v \end{array}$

Distinguish important type information from distracting type information

 $\begin{array}{l} \textit{replaceLoopsRuleP} :: (ProductionRule \ p, \\ \textit{EpsProductionRule } p, \\ \textit{RecProductionRule } p \ phi \ r, \\ \textit{TokenProductionRule } p \ t, \\ \textit{PenaltyProductionRule } p) \Rightarrow \\ \textit{PenaltyExtendedContextFreeRule } phi \ r \ t \ v \rightarrow \\ (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow p \ v \end{array}$

Distinguish important type information from distracting type information

 $\begin{array}{l} \textit{replaceLoopsRuleP} :: _ \Rightarrow \\ \textit{PenaltyExtendedContextFreeRule phi r t v} \rightarrow \\ (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow (\forall ix.phi \ ix \rightarrow p \ [r \ ix]) \rightarrow p \ v \end{array}$

MOTIVATION

Noninferable types, e.g. higher-rank types:

$$foo \ x = (x \ [True, False], x \ [`a`, `b`])$$
$$test = foo \ reverse \quad --reverse :: \forall a.[a] \rightarrow [a]$$

MOTIVATION

Noninferable types, e.g. higher-rank types:

$$foo :: (\forall a.[a] \rightarrow [a]) \rightarrow ([Bool], [Char])$$

$$foo x = (x [True, False], x ['a', 'b'])$$

$$test = foo \ reverse \ \ -- \ reverse :: \forall a.[a] \rightarrow [a]$$

MOTIVATION

Noninferable types, e.g. higher-rank types:

$$foo :: (\forall a.[a] \rightarrow [a]) \rightarrow _$$

$$foo x = (x [True, False], x ['a', 'b'])$$

$$test = foo \ reverse \ -- \ reverse :: \forall a.[a] \rightarrow [a]$$

Syntax

$$\begin{array}{l} \textit{filter} :: (a \rightarrow \textit{Bool}) \rightarrow [a] \rightarrow [a] \\ \textit{filter} _ [] = [] \\ \textit{filter pred } (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = filter \textit{pred } xs \end{array}$$

$$\begin{array}{l} \textit{filter} ::: (a \rightarrow _) \rightarrow [a] \rightarrow [a] \\ \textit{filter} _ [] = [] \\ \textit{filter pred } (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = - \textit{filter pred } xs \end{array}$$

$$\begin{array}{l} \textit{filter} ::: (_ \rightarrow \textit{Bool}) \rightarrow [a] \rightarrow [a] \\ \textit{filter} _ [] = [] \\ \textit{filter pred } (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = - \textit{filter pred } xs \end{array}$$

$$\begin{array}{l} \textit{filter} ::: _ \rightarrow [a] \rightarrow [a] \\ \textit{filter} _ [] = [] \\ \textit{filter pred } (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = - \textit{filter pred } xs \end{array}$$

$$\begin{array}{l} \textit{filter} :: _ \rightarrow [a] \rightarrow [_] \\ \textit{filter} _ [] = [] \\ \textit{filter pred } (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = - \textit{filter pred } xs \end{array}$$

$$\begin{array}{l} \textit{filter} :: _ \rightarrow [a] \rightarrow _ \\ \textit{filter} _ [] = [] \\ \textit{filter pred} (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = filter \textit{pred } xs \end{array}$$

 $filter :: _ \rightarrow _ \rightarrow _$

 $\begin{array}{ll} filter \ _ & [] = [] \\ filter \ pred \ (x : xs) \\ | \ pred \ x & = x : filter \ pred \ xs \\ | \ otherwise = & filter \ pred \ xs \end{array}$

 $filter :: _ \rightarrow _$

 $\begin{array}{ll} filter \ _ & [] = [] \\ filter \ pred \ (x : xs) \\ | \ pred \ x & = x : filter \ pred \ xs \\ | \ otherwise = & filter \ pred \ xs \end{array}$

filter :: _

 $\begin{array}{ll} filter \ _ & [] = [] \\ filter \ pred \ (x : xs) \\ | \ pred \ x & = x : filter \ pred \ xs \\ | \ otherwise = & filter \ pred \ xs \end{array}$

$$\begin{array}{ll} filter \ _ & [] = [] \\ filter \ pred \ (x : xs) \\ | \ pred \ x & = x : filter \ pred \ xs \\ | \ otherwise = & filter \ pred \ xs \end{array}$$

$$\begin{array}{l} \textit{filter} :: (a \rightarrow \textit{Bool}) \rightarrow [a] \rightarrow [a] \\ \textit{filter} _ [] = [] \\ \textit{filter pred} (x : xs) \\ | \textit{pred } x = x : \textit{filter pred } xs \\ | \textit{otherwise} = filter \textit{pred } xs \end{array}$$

$$filter ::: (_x \to _x) \to [_x] \to [_x]$$

$$filter _ [] = []$$

$$filter pred (x : xs)$$

$$pred x = x : filter pred xs$$

$$otherwise = filter pred xs$$

Inferred: $(Bool \rightarrow Bool) \rightarrow [Bool] \rightarrow [Bool]$

$$filter :: (_x \to _x) \to [_x] \to [_x]$$

$$filter _ [] = []$$

$$filter pred (x : xs)$$

$$pred x = x : filter pred xs$$

$$otherwise = filter pred xs$$

$$filter :: (_x \to Bool) \to [_x] \to [_x]$$

$$filter _ [] = []$$

$$filter pred (x : xs)$$

$$pred x = x : filter pred xs$$

$$otherwise = filter pred xs$$

Inferred:
$$(w_x \rightarrow Bool) \rightarrow [w_x] \rightarrow [w_x]$$

 $filter :: (_x \rightarrow Bool) \rightarrow [_x] \rightarrow [_x]$
 $filter _ [] = []$
 $filter pred (x : xs)$
 $| pred x = x : filter pred xs$
 $| otherwise = filter pred xs$

$$eq :: Eq \ a \Rightarrow a \rightarrow a \rightarrow Bool$$

 $eq \ x \ y = x \equiv y$

$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow Bool$ $eq x y = x \equiv y$

Inferred: $Eq w_x \Rightarrow w_x \to w_x \to Bool$

$$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow Bool$$

$$eq x y = x \equiv y$$

$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow _x$ $eq x y = x \equiv y$

Inferred: $Eq Bool \Rightarrow Bool \rightarrow Bool \rightarrow Bool$

 $eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow _x$ $eq x y = x \equiv y$

Inferred: $Bool \rightarrow Bool \rightarrow Bool$

$$eq :: Eq _x \Rightarrow _x \rightarrow _x \rightarrow _x$$
$$eq x y = x \equiv y$$

Syntax

$$bar :: Ord \ a \Rightarrow a \rightarrow a \rightarrow Bool$$

 $bar \ x \ y = x \equiv y$
-- class Eq a => Ord x

$bar :: Ord _ \Rightarrow a \rightarrow a \rightarrow Bool$

$$bar x y = x \equiv y$$

-- class Eq a => Ord x

Mismatch: inferred Eq a vs. annotated Ord _

$$bar :: Ord _ \Rightarrow a \rightarrow a \rightarrow Bool$$

$$bar x y = x \equiv y$$

-- class Eq a => Ord x

Syntax

foo :: (Show a, Num a) $\Rightarrow a \rightarrow String$ *foo* x = show (x + 1)

$$\begin{array}{l} \textit{foo} :::_a \Rightarrow a \rightarrow \textit{String} \\ \textit{foo } x = \textit{show} \ (x + 1) \end{array}$$

Infer? *Show* $a \Rightarrow a \rightarrow String$

foo ::: _
$$a \Rightarrow a \rightarrow String$$

foo $x = show (x+1)$

Infer? *Num* $a \Rightarrow a \rightarrow String$

foo :: _
$$a \Rightarrow a \rightarrow String$$

foo $x = show (x+1)$

Compromise

- ► Only named wildcards in constraints...
- \blacktriangleright ... when present in the rest of the type

CONSTRAINT WILDCARDS

Compromise

- ► Only named wildcards in constraints...
- ► ... when present in the rest of the type

$$Eq_{-} \Rightarrow a \rightarrow a \rightarrow Bool$$
 No

CONSTRAINT WILDCARDS

Compromise

- ► Only named wildcards in constraints...
- ► ... when present in the rest of the type

$$Eq_{-} \Rightarrow a \rightarrow a \rightarrow Bool$$
 No
 $Eq_{-}x \Rightarrow a \rightarrow a \rightarrow Bool$ No

CONSTRAINT WILDCARDS

Compromise

- ► Only named wildcards in constraints...
- ▶ ... when present in the rest of the type

$$Eq _ \Rightarrow a \to a \to Bool$$
 No
 $Eq _x \Rightarrow a \to a \to Bool$ No
 $Eq _x \Rightarrow _x \to _x \to Bool$ Yes

Syntax

foo :: (Show a, Num a) $\Rightarrow a \rightarrow String$ *foo* x = show (x + 1)

Syntax

$$foo ::: _ \Rightarrow a \rightarrow String$$

foo x = show (x + 1)

Inferred constraints: (*Show a*, *Num a*)

foo ::: _
$$\Rightarrow$$
 a \rightarrow *String*
foo x = *show* (*x* + 1)

Syntax

$foo ::: (Num \ a, _) \Rightarrow a \rightarrow String$ foo x = show (x + 1)

Inferred constraints: Show a

foo ::: (Num
$$a$$
, _) $\Rightarrow a \rightarrow String$
foo $x = show (x+1)$

Syntax

Syntax

 $bar :: Show \ a \Rightarrow a \rightarrow a$ $bar \ x = show \ x$

Syntax

 $bar :: _ \Rightarrow a \rightarrow a$

Inferred constraints: *Show* aInferred: *Show* $a \Rightarrow a \rightarrow a$

 $bar :: _ \Rightarrow a \rightarrow a$

Syntax

 $bar :: (Num \ a, _) \Rightarrow a \rightarrow a$

Inferred constraints: *Show a* Inferred: (*Num a*, *Show a*) \Rightarrow *a* \rightarrow *a*

 $bar :: (Num \ a, _) \Rightarrow a \rightarrow a$

Inferred constraints: *Show a* Inferred: (*Num a*, *Show a*) \Rightarrow *a* \rightarrow *a bar* :: (*Num a*, _) \Rightarrow *a* \rightarrow *a bar x* = *show x*

Proposed simplification: ignore annotated constraints

Inferred constraints: *Show a* Inferred: (*Num a*, *Show a*) \Rightarrow *a* \rightarrow *a bar* :: (*Num a*, _) \Rightarrow *a* \rightarrow *a bar x = show x*

Proposed simplification: ignore annotated constraints

Inferred constraints: *Show* aInferred: *Show* $a \Rightarrow a \rightarrow a$

> $bar :: (Num \ a, _) \Rightarrow a \rightarrow a$ $bar \ x = show \ x$

Proposed simplification: ignore annotated constraints

FORMALISATION

Partial Type Signatures for Haskell. Thomas Winant, Dominique Devriese, Frank Piessens, Tom Schrijvers. In Practical Aspects of Declarative Languages 2014 (PADL'14)

Idea

Formalisation

FORMALISATION

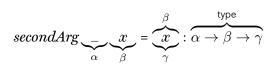
 $secondArg :: _ \rightarrow _ \rightarrow Bool$ $secondArg _ x = x$

FORMALISATION

secondArg $_-x = x$

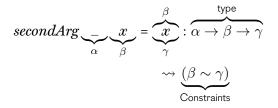
DEA

FORMALISATION

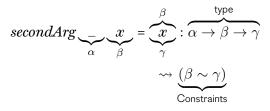


DEA

FORMALISATION

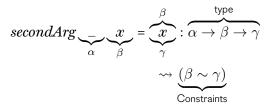


FORMALISATION



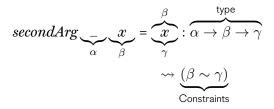
Solve the constraints: $[\gamma \mapsto \beta]$

FORMALISATION



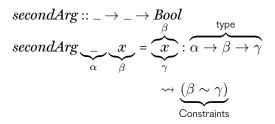
Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \to \beta \to \beta$

FORMALISATION



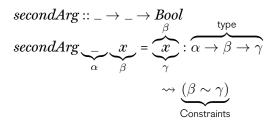
Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \rightarrow \beta \rightarrow \beta$ \Rightarrow Generalise: secondArg :: $\forall a \ b.a \rightarrow b \rightarrow b$

FORMALISATION



Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \rightarrow \beta \rightarrow \beta$ \Rightarrow Generalise: secondArg :: $\forall a \ b.a \rightarrow b \rightarrow b$

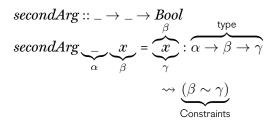
FORMALISATION



Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \rightarrow \beta \rightarrow \beta$ \Rightarrow Generalise: secondArg :: $\forall a \ b.a \rightarrow b \rightarrow b$

Idea: replace wildcards with unification variables

FORMALISATION

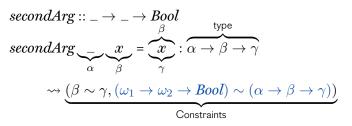


Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \rightarrow \beta \rightarrow \beta$ \Rightarrow Generalise: secondArg :: $\forall a \ b.a \rightarrow b \rightarrow b$

Idea: replace wildcards with unification variables Wildcard desugaring relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

FORMALISATION

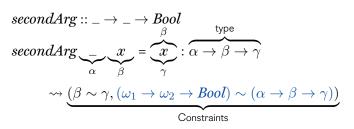


Solve the constraints: $[\gamma \mapsto \beta]$ \Rightarrow secondArg :: $\alpha \rightarrow \beta \rightarrow \beta$ \Rightarrow Generalise: secondArg :: $\forall a \ b.a \rightarrow b \rightarrow b$

Idea: replace wildcards with unification variables Wildcard desugaring relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

FORMALISATION



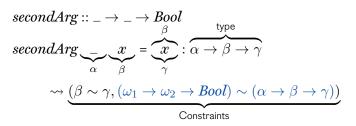
Solve the constraints:

$$[\gamma \mapsto \textit{Bool}, \beta \mapsto \textit{Bool}, \omega_2 \mapsto \textit{Bool}, \alpha \mapsto \omega_1]$$

Idea: replace wildcards with unification variables Wildcard desugaring relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

FORMALISATION



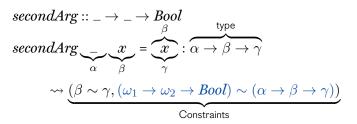
Solve the constraints:

 $\begin{array}{l} [\gamma \mapsto \textit{Bool}, \beta \mapsto \textit{Bool}, \omega_2 \mapsto \textit{Bool}, \alpha \mapsto \omega_1] \\ \Rightarrow \textit{secondArg} :: \omega_1 \to \textit{Bool} \to \textit{Bool} \end{array}$

Idea: replace wildcards with unification variables Wildcard desugaring relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

FORMALISATION



Solve the constraints:

 $\begin{array}{l} [\gamma \mapsto \textit{Bool}, \beta \mapsto \textit{Bool}, \omega_2 \mapsto \textit{Bool}, \alpha \mapsto \omega_1] \\ \Rightarrow \textit{secondArg} :: \omega_1 \to \textit{Bool} \to \textit{Bool} \\ \Rightarrow \textit{Generalise: } \textit{secondArg} :: \forall a.a \to \textit{Bool} \to \textit{Bool} \end{array}$

Idea: replace wildcards with unification variables Wildcard desugaring relation:

$$(_ \rightarrow _ \rightarrow Bool) \Rightarrow (\omega_1 \rightarrow \omega_2 \rightarrow Bool)$$

Proofs

FORMALISATION

Theorem 1: Conservative extension

For functions with non-partial type signatures, GHC infers the same types as before.

Proofs

FORMALISATION

Theorem 1: Conservative extension For functions with non-partial type signatures, GHC infers the same types as before.

Theorem 2: Generalisation of type inference $f:: _ \Rightarrow _ = e$ is equivalent with f = e.

Proofs

FORMALISATION

Theorem 1: Conservative extension For functions with non-partial type signatures, GHC infers the same types as before.

Theorem 2: Generalisation of type inference $f:: _ \Rightarrow _ = e$ is equivalent with f = e.

Theorem 3: Algorithm soundness

► Parser support for wildcards

- Parser support for wildcards
- ► Named wildcard syntax clashes with type variable syntax:

$$foo :: _a \to _a$$

$$foo x = \neg x$$

- Parser support for wildcards
- ► Named wildcard syntax clashes with type variable syntax:

$$\begin{array}{l} foo :: _a \to _a \\ foo \ x = \neg \ x \end{array}$$

Couldn't match expected type '_a'
with actual type 'Bool'
'_a' is a rigid type variable bound by ...

- Parser support for wildcards
- ► Named wildcard syntax clashes with type variable syntax:

{-# LANGUAGE NamedWildcards #-} foo :: $_a \rightarrow _a$ foo $x = \neg x$

```
Couldn't match expected type '_a'
with actual type 'Bool'
'_a' is a rigid type variable bound by ...
```

backwards compatible unless the NamedWildcards extension is enabled.

- Parser support for wildcards
- ► Named wildcard syntax clashes with type variable syntax:

{-# LANGUAGE NamedWildcards #-} foo :: $_a \rightarrow _a$ foo $x = \neg x$

Found hole '_' with type: Bool In the type signature: foo :: _a -> _a

backwards compatible unless the NamedWildcards extension is enabled.

Disallow wildcards in particular types:

class Show a where $show :: a \rightarrow _$ instance Show $_$ where ... data Foo = { bar :: Maybe $_$ }

 Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of ScopedTypeVariables.

 Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of ScopedTypeVariables.

{-# LANGUAGE NamedWildcards #-} foo :: _a \rightarrow Char foo $x = let v = \neg x$ $g :: _a \rightarrow _a$ g y = yin (g 'z')

 Quantify desugared wildcards per *TypeSig*, imitating the scoping behaviour of ScopedTypeVariables.

{-# LANGUAGE NamedWildcards, ScopedTypeVariables #-} foo :: _a \rightarrow Char foo $x = let \ v = \neg x$ $g :: _a \rightarrow _a$ $g \ y = y$ in $(g \ z \)$

Couldn't match expected type 'Bool'
with actual type 'Char'
In the first argument of 'g', namely ''z''

► Just like for TypedHoles, when type checking, we generate an insoluble hole constraint between each wildcard unification variable and its inferred type.

- ► Just like for TypedHoles, when type checking, we generate an insoluble hole constraint between each wildcard unification variable and its inferred type.
- After solving the constraints, these hole constraints are left over, and are converted into error messages.

- ► Just like for TypedHoles, when type checking, we generate an insoluble hole constraint between each wildcard unification variable and its inferred type.
- ► After solving the constraints, these hole constraints are left over, and are converted into error messages.
- They are not generated when PartialTypeSignatures is enabled.

Code

IMPLEMENTATION

Code https://github.com/mrBliss/ghc Phabricator https://phabricator.haskell.org/D168 Trac Ticket #9478 Coming to GHC some time soon!

28/29

THANK YOU

Q & A